

Year 2

English

Reading

Whole Class Reading Texts:
 The Night Pirates
 Mungo and the Picture Book
 Pirates
 The Man Whose Mother was a
 Pirate

Pupils will be taught to:

- Clarify unfamiliar words using a range of strategies.
- Make inferences .
- Make predictions.
- Ask questions.

Writing including T4W

Narrative:

Adventure Stories.
 'The Night Pirates'

Non-Fiction:

Information Texts
 'How to Be a Good Pirate'

Spelling/Grammar/Handwriting

Grammar and Punctuation:

- To use past and present tense.
- To identify and use nouns, verbs, adjectives and adverbs and use them correctly.
- Use capital letters, full stops, question marks and explanation marks correctly.

Handwriting:

- Form lowercase letters of the correct size.
- Use some of the diagonal and horizontal strokes needed to join.
- Spelling:
- Pupils will be taught a variety of spelling patterns.

Year 2 Curriculum Overview



Treasure Island

Year 2

Mathematics

Number and Place Value

- Recognise the place value of each digit in a two-digit number (tens, ones)
- Identify, represent and estimate numbers using different representations, including the number line.
- Compare and order numbers from 0 up to 100.
- Use < > and = signs.
- Read and write numbers to at least 100 in numerals and in words.
- Use place value and number facts to solve problems.

Calculation

- Solve problems involving addition and subtraction.
- Recall addition and subtraction facts to 100.
- Add and subtract numbers using concrete objects, pictorial representations, and mentally, including:
 - a two-digit number and ones
 - a two-digit number and tens
 - two two-digit numbers
 - adding three one-digit numbers

Money

- Recognise and use symbols for pounds (£) and pence (p)
- Combine amounts to make a particular value
- Find different combinations of coins that equal the same amounts of money
- Solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change



Learning is opened through an entry point to engage pupils and assess their current understanding.

Entry Point

An introduction to Pirates. Children will have a pirate themed day and take part in pirate themed activities.

Knowledge Harvest

Recap what children learnt or thought about from the Entry Point activities, and explain that the unit will include learning about pirates in different countries and from different times



At the end of each unit, outcomes are celebrated an exit point

Exit Point

At the end of our topic, the children will host their own Pirate School and teach adults how to be a good pirate.

Speaking, Listening & Drama Opportunities

Pupils will be taught to:

- Listen and respond appropriately to adults and their peers.
- Ask relevant questions to extend their understanding and knowledge of the topic.
- Use spoken language to develop and explore ideas.
- Participate in drama and role play to explore characters.

Science

Materials and their Properties

In Science the children will learn:

- To investigate the properties of different materials
- Work scientifically to identify and compare the suitability of a variety of everyday materials
- How the shapes of solid objects made from some materials can be changed by squashing, bending, twisting and stretching

Computing

Students will create programs to solve problems and develop interactive games. This will include:

- Learning how to use Microsoft Teams effectively to manage online learning
- Creating a program for a given task which completes a command
- Breaking down a sequence of instructions into smaller parts

Beginners Vietnamese

In Beginners Vietnamese, we will be learning:

- How to introduce ourselves.
- About family
- About the Moon Festival
- About numbers, fruits, animals and colours

PSHE

Being Me

Pupils will be taught to:

- Identify hopes and fears for the year.
- Understand the rights and responsibilities of being a member of the class and school.
- Listen to other people and contribute their own ideas about rewards and consequences.
- Recognise the choices they make and understand the consequences.

Topic

Geography:

- Use key Geographical terms to describe features of familiar places.
- Use and make maps using symbols and a variety of scales.
- Know about the weather and climatic conditions in particular localities and how they affect the environment and the lives of people living there.
- Explore the effect of human and physical features on the environment and why they happen.

MFL/Vietnamese

Vietnamese:

In Vietnamese, children will be taught to:

- Review the alphabet, long consonants and diphthongs they previously learnt in Year 1.
- Continue with new diphthongs.
- Read some stories and practice writing long texts.

MFL: Spanish

In MFL, pupils will be able to:

- Ask how old someone is
- Say their age in Spanish.
- Count to 20
- Use colours and shapes to describe flags.
- Use full sentences in Spanish.

Books we will be exploring

The Night Pirates , Mungo and the Picture Book Pirates, Salty Dogs and The Man Whose Mother was a Pirate .

Trips/Workshops

Pirate day! The children will dress up as pirates and take part in pirate related activities.

P.E

Fundamental skills:

- Throwing, catching, kicking
- Coordination with different equipment.

Gymnastics:

- Balances and gymnastic shapes
- Body control over low and high apparatus
- Various ways in travelling for example skipping, hopping etc

Swimming:

- Safe entry and exit into the pool.
- Propelling themselves across 10 m unaided in the pool

VSE

- Physical literacy and fundamental skills

Performing Arts

Music:

Explore action songs and develop pitch awareness through singing.

Dance:

Choreograph and perform a British folk dance.

Art/ D&T

Art: Design and make a pirate coin using a variety of different art materials. We will then learn about print making and print using our coin designs.

DT: Children will choose suitable materials.

Extended English

- Know what nouns, verbs and adjective are and use them correctly.
- Know what adverbs are and use them correctly.
- Use conjunctions correctly in sentences.