

# Year 6 Home Learning Menu



## Starters: Times Tables



Check out this helpful video on YouTube which explains a cool times tables hand trick.

<https://www.youtube.com/watch?v=x2Nr-f02AUY>



Play 'Hit the Button' **Number Bonds, Halves and Doubles** games on the topmarks website. Can you beat the clock and get a high score?



Play 'Hit the Button' **Times Tables, Division Facts & Square Numbers** games on the topmarks website. Can you beat the clock and get a high score?



Complete the Ultimate Times Tables Challenge. Request a copy from your teacher.

**Main Course** – you **MUST** do these every week:

- Reading:** DEAR Time: **D**rop **E**verything **A**nd **R**ead at home for 20 minutes at least three times a week. Record your reading in your reading log.
- Spellings:** Look up each of your spellings in a dictionary and put into a sentence.
- Times Tables:** Complete any tables work from your teacher.
- Mathletics:** Log in and practise your work.
- Reading Eggs:** Log in and select some reading for enjoyment activities.

- Everyone **must** finish the main course every week. Work must be completed by Tuesday.
- Dessert projects are optional. If you have completed it, you will be asked to present your work to your teachers and peers.
- If you are feeling *extra* hungry, you can order from the starters. Each dish has a difficulty rating. The more chilies, the more *challenging* the task!
- Why not spend some time tackling some of the family side dishes? Time spent as a family is important and you can learn together whilst having fun.

**Dessert:** Optional projects are due on Tuesday, 16<sup>th</sup> October 2018.

- Create an advertisement for your very own fairground.
- Write 10 questions you would like to ask a fairground owner.

## Sides: Family Fun

- Why not see if you and your family can visit a fairground in Doha.
- Research some fun experiments online and see if you and a family member can carry out an experiment at home. The experiments can be relating to: gravity, air resistance, friction, pulleys, levers & gears, forces, floating and sinking, magnets, circuits and light.