Primary Virtual School Experience

Learning Platforms

Log in details will be provided by school and children can access the platforms via a laptop, tablet or smart phone.



How to access: https://app.seesaw.me/#/login

Seesaw is used to communicate individually, by class and for whole school messages. Teachers will set learning activities to share with students and offer verbal and written feedback. Students use creative tools to take pictures, draw, record videos and more to capture their learning in a portfolio.



How to access: https://www.activelearnprimary.co.uk/login Bug Club is a literacy program designed to support the effective and engaging teaching of reading for primary students. Children can access quality reading texts where ever they may be.



How to access: https://sso.prodigygame.com/game/login. Prodigy is a free, Pokemon-style math game that has been proven to improve student scores and confidence! In Prodigy, children create and customize their very own wizard avatar as they progress through a number of curriculum-aligned maths skills.



How to access: https://play.ttrockstars.com

Times Tables Rock Stars is a carefully sequenced programme of daily times tables practice. Regular practice successfully boosts times tables and division recall speed. Children can compete school wide to increase their recall speeds and become a TTRS Rock Hero.

How to access: https://www.lbq.org/Login

Learning by Questions

A unique daily code/QR code is issued by LBQ and then shared daily with the students. With hundreds of scaffolded Question Sets for English, Maths and Science covering basic understanding through fluency, leading to mastery. Children answer questions at their own pace and receive automatic feedback for each answer.



What you will need

- Internet connection
 Lap top or tablet with microphone and camera
 Pens, pencils, ruler, colours
 Craft materials for creative projects
- Paper for writing / drawing



THE BRITISH SCHOOL OF BEIJING, SANLITUN A NORD ANGLIA EDUCATION SCHOOL